

Releasing Control: Movement in the Math Classroom Webinar

Digital Handout

[Watch the webinar recording](#)

- Starter: Which One Is Unique
 - wodb.ca
 - sites.google.com/view/mathemagicalmindset
- Fact Fluency: The Product Game
 - <https://www.nctm.org/Classroom-Resources/Illuminations/Interactives/Product-Game/>
- Grounding This All To Research
 - Peter Lilljedahl
 - “The Rules”
 - Tru Framework
 - Releasing Control
- Movement Activity: Answer Is, Question Is
 - [Version 1 - Elementary Math Mix](#)
 - [Version 2 - Operations With Fractions](#)
 - [Version 3 - Solving Linear Equations](#)
 - [Version 4 - Secondary Math Mix](#)
- Station Variations
 - Build up to slow release...don't do a station that the kids have never tried
 - You don't always have to do all rotations in one day
- Checking for Understanding: Stamp Game
 -
 - Cheat Speech
 - Logistics
- Reflection